

## \*Offense

\*  +   
SPIN OFFENSE BONUS  
 Range:  Action Cost:   
PRIMARY: SPECIAL: OTHER:  
 Etc:

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 Etc:

Temporary Bonuses / Penalties / Effects

## \*Move

\*Base 5 \*Fast  \*Strong  \*  
BONUS BONUS  
 Movement Specials

## MAIN CHARACTER

Name:   
 Summary:   
 Appearance:   
 LEVEL

### \*Primaries

Strong Fast Smart Hard

### oCrew Ambitions

\*  Value:   
 \*  SP Value:   
 \*  SP Value:   
 \*  SP Value:

### Character Ambitions

## \*Background

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\_\_\_\_\_

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## \*Show

## \*Defense

\*Dodge  \*Grit  \*Parry   
(FAST) (HARD) (STRONG)  
 \*  \*   
ARMOR SHIELD  
 \*  \*   
BLOCK SPECIAL  
 \*  \*   
SPECIAL SPECIAL

## \*Merk

Offense Taken

## \*Major Skills

Bushcraft									
Medicine									
Metalworking									
Stealth									
Worldliness									

## \*Languages

*				*			
*				*			
*				*			
*				*			

